

☰ selenium_testing

🕒 45.707s

📄 2

📄 5

✓ 5

✗ 0

MWM tests

\src\test\MWMSelenium.ts

App run through

\src\test\MWMSelenium.ts

🕒 45.608s 📄 5 ✓ 5

✓ Open MWM and check URL correct

5.587s 🕒

```

return __awaiter(void 0, void 0, void 0, function () {
    var driver, currentUrl;
    return __generator(this, function (_a) {
        switch (_a.label) {
            case 0: return [4 /*yield*/, new selenium_webdriver_1.Builder().forBrowser('chrome')];
            case 1:
                driver = _a.sent();
                return [4 /*yield*/, driver.get('http://2a246.yeg.rac.sh/')];
            case 2:
                _a.sent();
                return [4 /*yield*/, driver.getCurrentUrl()];
            case 3:
                currentUrl = _a.sent();
                // make sure correct URL opened
                assert.strictEqual('http://2a246.yeg.rac.sh/', currentUrl, 'Correct URL not open');
                return [2 /*return*/];
        }
    });
});

```

✓ MWM sign up

8.906s 🕒

```

return __awaiter(void 0, void 0, void 0, function () {
    var driver, nameElements, passwordElements, notMatchingPasswords;
    return __generator(this, function (_a) {
        switch (_a.label) {
            case 0: return [4 /*yield*/, new selenium_webdriver_1.Builder().forBrowser('chrome')];
            case 1:
                driver = _a.sent();
                return [4 /*yield*/, driver.get('http://2a246.yeg.rac.sh/')];
            case 2:
                _a.sent();
                return [4 /*yield*/, driver.findElement(selenium_webdriver_1.By.xpath("//a[@href='http://2a246.yeg.rac.sh/signup']"))];
            case 3:
                // opening signup page

```

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```

        sleep(0.2);
        return [4 /*yield*/, nameElements[0].sendKeys('firstName')];
    case 6:
        _a.sent();
        return [4 /*yield*/, nameElements[1].sendKeys('lastName')];
    case 7:
        _a.sent();
        return [4 /*yield*/, nameElements[2].sendKeys(username)];
    case 8:
        _a.sent();
        return [4 /*yield*/, driver.findElements(selenium_webdriver_1.By.id('outlined-a
    case 9:
        passwordElements = _a.sent();
        // sending keys to passwords that do not match
        return [4 /*yield*/, passwordElements[0].sendKeys('password')];
    case 10:
        // sending keys to passwords that do not match
        _a.sent();
        return [4 /*yield*/, passwordElements[1].sendKeys('password2')];
    case 11:
        _a.sent();
        return [4 /*yield*/, driver.findElement(selenium_webdriver_1.By.className('MuiB
    case 12:
        // click signup button
        return [4 /*yield*/, (_a.sent()).click()];
    case 13:
        // click signup button
        _a.sent();
        sleep(2);
        return [4 /*yield*/, driver.wait(selenium_webdriver_1.until.elementLocated(selen
            // testing that passwords not matching brings up a message to the user sayin
        ]);
    case 14:
        notMatchingPasswords = _a.sent();
        // testing that passwords not matching brings up a message to the user saying p
        assert.strictEqual(notMatchingPasswords, 'Passwords must match!', 'Password not
        // clearing password elements to put a correct password in
        return [4 /*yield*/, passwordElements[0].sendKeys(selenium_webdriver_1.Key.CONTI
    case 15:
        // clearing password elements to put a correct password in
        _a.sent();
        return [4 /*yield*/, passwordElements[0].sendKeys(selenium_webdriver_1.Key.DELE
    case 16:
        _a.sent();
        return [4 /*yield*/, passwordElements[1].sendKeys(selenium_webdriver_1.Key.CONTI
    case 17:
        _a.sent();
        return [4 /*yield*/, passwordElements[1].sendKeys(selenium_webdriver_1.Key.DELE
    case 18:
        _a.sent();
        // putting in correct passwords
        return [4 /*yield*/, passwordElements[0].sendKeys(password)];
    case 19:
        // putting in correct passwords
        _a.sent();
        return [4 /*yield*/, passwordElements[1].sendKeys(password)];
    case 20:

```

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```

        return [2 /*return*/];
    }
    });
});

```

✓ Logs into app, showing error handling when incorrect password or empty field present

7.496s 🕒

```

return __awaiter(void 0, void 0, void 0, function () {
    var driver, userNameElement, passwordElement, loginButton, errorElement, errorMessage, currentElement;
    return __generator(this, function (_a) {
        switch (_a.label) {
            case 0: return [4 /*yield*/, new selenium_webdriver_1.Builder().forBrowser('chrome')];
            case 1:
                driver = _a.sent();
                return [4 /*yield*/, driver.get('http://2a246.yeg.rac.sh/')];
            case 2:
                _a.sent();
                return [4 /*yield*/, driver.findElement(selenium_webdriver_1.By.id('outlined-ma
            case 3:
                userNameElement = _a.sent();
                return [4 /*yield*/, driver.findElement(selenium_webdriver_1.By.id('outlined-ad
            case 4:
                passwordElement = _a.sent();
                return [4 /*yield*/, driver.findElement(selenium_webdriver_1.By.className('MuiB
            case 5:
                loginButton = _a.sent();
                return [4 /*yield*/, userNameElement.sendKeys('user')];
            case 6:
                _a.sent();
                return [4 /*yield*/, loginButton.click()];
            case 7:
                _a.sent();
                // quick wait to ensure element has been updated
                sleep(1);
                return [4 /*yield*/, driver.wait(selenium_webdriver_1.until.elementLocated(selen
            case 8:
                errorElement = _a.sent();
                return [4 /*yield*/, errorElement.getText()];
            case 9:
                errorMessage = _a.sent();
                assert.strictEqual(errorMessage, 'Please enter username and password.', 'Empty
                return [4 /*yield*/, passwordElement.sendKeys('pass')];
            case 10:
                _a.sent();
                return [4 /*yield*/, loginButton.click()];
            case 11:
                _a.sent();
                // quick wait to ensure element loaded with error message
                //driver.manage().setTimeouts({implicit:2000});
                sleep(1);
                return [4 /*yield*/, driver.wait(selenium_webdriver_1.until.elementLocated(selen
            case 12:
                errorElement = _a.sent();

```

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        _a.send();
        return [4 /*yield*/, userNameElement.sendKeys(selenium_webdriver_1.Key.DELETE)];
    case 15:
        _a.send();
        return [4 /*yield*/, passwordElement.sendKeys(selenium_webdriver_1.Key.CONTROL)];
    case 16:
        _a.send();
        return [4 /*yield*/, passwordElement.sendKeys(selenium_webdriver_1.Key.DELETE)];
    case 17:
        _a.send();
        return [4 /*yield*/, userNameElement.sendKeys(username)];
    case 18:
        _a.send();
        return [4 /*yield*/, passwordElement.sendKeys(password)];
    case 19:
        _a.send();
        return [4 /*yield*/, loginButton.click()];
    case 20:
        _a.send();
        // make sure elements in dashboard located before continuing
        return [4 /*yield*/, driver.wait(selenium_webdriver_1.until.elementLocated(selenium_webdriver_1.By.id('outlined-ma
    case 21:
        // make sure elements in dashboard located before continuing
        _a.send();
        return [4 /*yield*/, driver.getCurrentUrl()];
    case 22:
        currentUrl = _a.send();
        // testing that logging in takes the user to the dashboard
        assert.strictEqual('http://2a246.yeg.rac.sh/dashboard', currentUrl, 'Should be dashboard');
        return [2 /*return*/];
    }
    });
});

```

✓ Create a team and match

12.337s ⌚

```

return __awaiter(void 0, void 0, void 0, function () {
    var driver, userNameElement, passwordElement, loginButton, teamsButton, currentURL, teamPage;
    return __generator(this, function (_a) {
        switch (_a.label) {
            case 0: return [4 /*yield*/, new selenium_webdriver_1.Builder().forBrowser('chrome')];
            case 1:
                driver = _a.sent();
                return [4 /*yield*/, driver.get('http://2a246.yeg.rac.sh/')];
            case 2:
                _a.send();
                return [4 /*yield*/, driver.findElement(selenium_webdriver_1.By.id('outlined-ma
            case 3:
                userNameElement = _a.sent();
                return [4 /*yield*/, driver.findElement(selenium_webdriver_1.By.id('outlined-ad
            case 4:
                passwordElement = _a.sent();
                return [4 /*yield*/, driver.findElement(selenium_webdriver_1.By.className('MuiB

```

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```

// Log in
return [4 /*yield*/, loginButton.click()];
case 8:
// Log in
_a.send();
// wait until expected component available as sometimes loads slowly here
return [4 /*yield*/, driver.wait(selenium_webdriver_1.until.elementLocated(selenium_webdriver_1.By.xpath("//a[@href='/teams']")));
case 9:
// wait until expected component available as sometimes loads slowly here
_a.send();
return [4 /*yield*/, driver.findElement(selenium_webdriver_1.By.xpath("//a[@href='/teams']"))];
case 10:
teamsButton = _a.send();
return [4 /*yield*/, teamsButton.click()];
case 11:
_a.send();
return [4 /*yield*/, driver.getCurrentUrl()];
case 12:
currentURL = _a.send();
// testing to see taken to teams page
assert.strictEqual(currentURL, 'http://2a246.yeg.rac.sh/teams', 'Teams page loaded');
return [4 /*yield*/, driver.findElements(selenium_webdriver_1.By.className('MuiButton'));
case 13:
teamPageButtons = _a.send();
addTeamButton = teamPageButtons[teamPageButtons.length - 2];
return [4 /*yield*/, addTeamButton.click()];
case 14:
_a.send();
sleep(1);
return [4 /*yield*/, driver.getCurrentUrl()];
case 15:
currentURL = _a.send();
// should be on create team page now
assert.strictEqual(currentURL, 'http://2a246.yeg.rac.sh/create-team', 'Should be on create team page now');
return [4 /*yield*/, driver.findElements(selenium_webdriver_1.By.xpath("//input"));
case 16:
textBoxesAddTeam = _a.send();
randName = Math.floor(Math.random() * 100000000);
return [4 /*yield*/, driver.findElements(selenium_webdriver_1.By.className('MuiText'));
case 17:
createTeamButtons = _a.send();
return [4 /*yield*/, textBoxesAddTeam[0].sendKeys(randName)];
case 18:
_a.send();
// populating players
return [4 /*yield*/, textBoxesAddTeam[1].sendKeys('Joey')];
case 19:
// populating players
_a.send();
return [4 /*yield*/, textBoxesAddTeam[2].sendKeys('Banks')];
case 20:
_a.send();
return [4 /*yield*/, textBoxesAddTeam[3].sendKeys(1)];
case 21:
_a.send();
return [4 /*yield*/, createTeamButtons[0].click()];
case 22:

```

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```
case 25:
  _a.send();
  return [4 /*yield*/, createTeamButtons[0].click()];
case 26:
  _a.send();
  return [4 /*yield*/, textBoxesAddTeam[1].sendKeys('Mr')];
case 27:
  _a.send();
  return [4 /*yield*/, textBoxesAddTeam[2].sendKeys('Moo')];
case 28:
  _a.send();
  return [4 /*yield*/, textBoxesAddTeam[3].sendKeys(3)];
case 29:
  _a.send();
  return [4 /*yield*/, createTeamButtons[0].click()];
case 30:
  _a.send();
  return [4 /*yield*/, textBoxesAddTeam[1].sendKeys('Good01')];
case 31:
  _a.send();
  return [4 /*yield*/, textBoxesAddTeam[2].sendKeys('Lou')];
case 32:
  _a.send();
  return [4 /*yield*/, textBoxesAddTeam[3].sendKeys(4)];
case 33:
  _a.send();
  return [4 /*yield*/, createTeamButtons[0].click()];
case 34:
  _a.send();
  return [4 /*yield*/, textBoxesAddTeam[1].sendKeys('Red')];
case 35:
  _a.send();
  return [4 /*yield*/, textBoxesAddTeam[2].sendKeys('Hot')];
case 36:
  _a.send();
  return [4 /*yield*/, textBoxesAddTeam[3].sendKeys(5)];
case 37:
  _a.send();
  return [4 /*yield*/, createTeamButtons[0].click()];
case 38:
  _a.send();
  return [4 /*yield*/, textBoxesAddTeam[1].sendKeys('Mr')];
case 39:
  _a.send();
  return [4 /*yield*/, textBoxesAddTeam[2].sendKeys('Robot')];
case 40:
  _a.send();
  return [4 /*yield*/, textBoxesAddTeam[3].sendKeys(6)];
case 41:
  _a.send();
  return [4 /*yield*/, createTeamButtons[0].click()];
case 42:
  _a.send();
  return [4 /*yield*/, textBoxesAddTeam[1].sendKeys('Slow')];
case 43:
  _a.send();
  return [4 /*yield*/, textBoxesAddTeam[2].sendKeys('Poke')];
```

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        return [4 /*yield*/, textBoxesAddTeam[1].sendKeys('No')];
    case 47:
        _a.sent();
        return [4 /*yield*/, textBoxesAddTeam[2].sendKeys('Joke')];
    case 48:
        _a.sent();
        return [4 /*yield*/, textBoxesAddTeam[3].sendKeys(8)];
    case 49:
        _a.sent();
        return [4 /*yield*/, createTeamButtons[0].click()];
    case 50:
        _a.sent();
        // create the team
        return [4 /*yield*/, createTeamButtons[1].click()];
    case 51:
        // create the team
        _a.sent();
        // back to dashboard , just used get to simplify, but createTeamButton[2] would
        return [4 /*yield*/, driver.get('http://2a246.yeg.rac.sh/dashboard')];
    case 52:
        // back to dashboard , just used get to simplify, but createTeamButton[2] would
        _a.sent();
        // make a match with our new team
        return [4 /*yield*/, driver.wait(selenium_webdriver_1.until.elementLocated(selenium_webdriver_1.By.id('create-match')))];
    case 53:
        // make a match with our new team
        _a.sent();
        return [4 /*yield*/, driver.wait(selenium_webdriver_1.until.elementsLocated(selenium_webdriver_1.By.id('create-match')))];
    case 54:
        clickablesWithSecondMenu = _a.sent();
        clickablesWithSecondMenu[0].click();
        sleep(1);
        return [4 /*yield*/, driver.getCurrentUrl()];
    case 55:
        currentURL = _a.sent();
        assert.strictEqual(currentURL, 'http://2a246.yeg.rac.sh/create-match', 'Correct URL');
        return [4 /*yield*/, driver.wait(selenium_webdriver_1.until.elementsLocated(selenium_webdriver_1.By.id('create-match')))];
    case 56:
        teamsAvailable = _a.sent();
        return [4 /*yield*/, teamsAvailable[1].click()];
    case 57:
        _a.sent();
        // give opponent team name
        return [4 /*yield*/, driver.findElement(selenium_webdriver_1.By.id("standard-ba"));
    case 58:
        // give opponent team name
        _a.sent();
        return [4 /*yield*/, driver.findElement(selenium_webdriver_1.By.className("MuiB"));
    case 59:
        // create the team
        return [4 /*yield*/, (_a.sent()).click()];
    case 60:
        // create the team
        _a.sent();
        return [2 /*return*/];
}

```

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```

return __awaiter(void 0, void 0, void 0, function () {
    var driver, userNameElement, passwordElement, loginButton, matchToRecord, currentURL, checkI
    return __generator(this, function (_a) {
        switch (_a.label) {
            case 0: return [4 /*yield*/, new selenium_webdriver_1.Builder().forBrowser('chrome')
            case 1:
                driver = _a.sent();
                return [4 /*yield*/, driver.get('http://2a246.yeg.rac.sh/')];
            case 2:
                _a.sent();
                return [4 /*yield*/, driver.findElement(selenium_webdriver_1.By.id('outlined-ma
            case 3:
                userNameElement = _a.sent();
                return [4 /*yield*/, driver.findElement(selenium_webdriver_1.By.id('outlined-ad
            case 4:
                passwordElement = _a.sent();
                return [4 /*yield*/, driver.findElement(selenium_webdriver_1.By.className('MuiB
            case 5:
                loginButton = _a.sent();
                return [4 /*yield*/, userNameElement.sendKeys(username)];
            case 6:
                _a.sent();
                return [4 /*yield*/, passwordElement.sendKeys(password)];
            case 7:
                _a.sent();
                // Log in
                return [4 /*yield*/, loginButton.click()];
            case 8:
                // Log in
                _a.sent();
                return [4 /*yield*/, driver.wait(selenium_webdriver_1.until.elementLocated(sele
            case 9:
                // wait until element on dashboard available then click it
                return [4 /*yield*/, (_a.sent()).click()];
            case 10:
                // wait until element on dashboard available then click it
                _a.sent();
                return [4 /*yield*/, driver.wait(selenium_webdriver_1.until.elementLocated(sele
            case 11:
                matchToRecord = _a.sent();
                return [4 /*yield*/, driver.getCurrentUrl()];
            case 12:
                currentURL = _a.sent();
                assert.strictEqual('http://2a246.yeg.rac.sh/matches/upcoming', currentURL, "Cli
                // click on first match to be recorded, will be available from last test
                return [4 /*yield*/, matchToRecord.click()];
            case 13:
                // click on first match to be recorded, will be available from last test
                _a.sent();
                return [4 /*yield*/, driver.wait(selenium_webdriver_1.until.elementsLocated(sel
            case 14:
                checkBoxesForLineup = _a.sent();
                return [4 /*yield*/, driver.getCurrentUrl()];
            case 15:
                currentURL2 = _a.sent();
                assert.strictEqual('http://2a246.yeg.rac.sh/match/lineup', currentURL2, "Clicki

```


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case 18:
    i++;
    return [3 /*break*/, 16];
case 19: return [4 /*yield*/, driver.findElements(selenium_webdriver_1.By.className
case 20:
    matchLineupButtons = _a.sent();
    // click next button
    return [4 /*yield*/, matchLineupButtons[1].click()];
case 21:
    // click next button
    _a.sent();
    return [4 /*yield*/, driver.wait(selenium_webdriver_1.until.elementLocated(sele
case 22:
// wait for start button to load and click it to start timer
return [4 /*yield*/, (_a.sent()).click()
    // assert we are on loading screen now that elements loaded
];
case 23:
    // wait for start button to load and click it to start timer
    _a.sent();
    return [4 /*yield*/, driver.getCurrentUrl()];
case 24:
    currentURL3 = _a.sent();
    assert.strictEqual(currentURL3, 'http://2a246.yeg.rac.sh/match/recording', 'Che
    // sleep for a second to make sure timer has incremented
    sleep(1);
    return [4 /*yield*/, driver.findElement(selenium_webdriver_1.By.className('Time
case 25:
    timer = _a.sent();
    return [4 /*yield*/, timer.getText()];
case 26:
    timerTime = _a.sent();
    assert.notStrictEqual(timerTime, '00 : 00 : 00 : 00', 'Ensure timer has started
    return [4 /*yield*/, driver.wait(selenium_webdriver_1.until.elementLocated(sele
case 27:
// pause button should now be present, click it and end the half
return [4 /*yield*/, (_a.sent()).click()];
case 28:
    // pause button should now be present, click it and end the half
    _a.sent();
    return [4 /*yield*/, driver.wait(selenium_webdriver_1.until.elementLocated(sele
case 29:
// now click end half
return [4 /*yield*/, (_a.sent()).click()];
case 30:
    // now click end half
    _a.sent();
    return [4 /*yield*/, driver.wait(selenium_webdriver_1.until.elementLocated(sele
case 31:
// start second half and end it, buttons have been changing need to locate again
// clicks start to start second half
return [4 /*yield*/, (_a.sent()).click()];
case 32:
    // start second half and end it, buttons have been changing need to locate again
    // clicks start to start second half
    _a.sent();
    //find period display and assert it is now the second half

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        return [4 /*yield*/, driver.wait(selenium_webdriver_1.until.elementLocated(selenium_webdriver_1.by.css('tbody', 'tr')));
    case 35:
        // click pause
        return [4 /*yield*/, (_a.sent()).click()];
    case 36:
        // click pause
        _a.sent();
        // click end game
        sleep(0.5);
        return [4 /*yield*/, driver.wait(selenium_webdriver_1.until.elementLocated(selenium_webdriver_1.by.css('tbody', 'tr')));
    case 37: return [4 /*yield*/, (_a.sent()).click()];
    case 38:
        _a.sent();
        return [4 /*yield*/, driver.wait(selenium_webdriver_1.until.elementLocated(selenium_webdriver_1.by.css('tbody', 'tr')));
    case 39:
        // we will now be on the dashboard page, Lets open the stats for the game played and
        // click stats by match icon
        return [4 /*yield*/, (_a.sent()).click()];
    case 40:
        // we will now be on the dashboard page, Lets open the stats for the game played
        // click stats by match icon
        _a.sent();
        return [4 /*yield*/, driver.wait(selenium_webdriver_1.until.elementLocated(selenium_webdriver_1.by.css('tbody', 'tr')));
    case 41:
        // select first match
        return [4 /*yield*/, (_a.sent()).click()];
    case 42:
        // select first match
        _a.sent();
        // locating that table object is present
        return [4 /*yield*/, driver.wait(selenium_webdriver_1.until.elementsLocated(selenium_webdriver_1.by.css('tbody', 'tr')));
    case 43:
        // locating that table object is present
        _a.sent();
        // giving time for tables to load
        sleep(1);
        return [4 /*yield*/, driver.wait(selenium_webdriver_1.until.elementsLocated(selenium_webdriver_1.by.css('tbody', 'tr')));
    case 44:
        tablesWithIds = _a.sent();
        return [4 /*yield*/, driver.wait(selenium_webdriver_1.until.elementLocated(selenium_webdriver_1.by.css('tbody', 'tr')));
    case 45:
        possessionTimeTable = _a.sent();
        return [4 /*yield*/, driver.wait(selenium_webdriver_1.until.elementLocated(selenium_webdriver_1.by.css('tbody', 'tr')));
    case 46:
        onForGoalTable = _a.sent();
        return [4 /*yield*/, possessionTimeTable.getText()];
    case 47:
        possessionTimeTableText = _a.sent();
        // make sure possession time table first one present
        assert.strictEqual(possessionTimeTableText, 'Possession Time', 'Possession time
        return [4 /*yield*/, tablesWithIds[0].getText()];
    case 48:
        numberOfTouches = _a.sent();
        return [4 /*yield*/, tablesWithIds[1].getText()];
    case 49:
        timeOnField = _a.sent();
        return [4 /*yield*/, tablesWithIds[2].getText()];
```

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```
console.log('plus mins', plusMinus);
// assert table headers equal what they should
//number of touches
assert.strictEqual(numberOfTouches, 'Number of Touches', 'Correct header for Nu
// time on field
assert.strictEqual(timeOnField, 'Time on Field', 'Correct header for Time on Fi
// plus minus
assert.strictEqual(plusMinus, 'Plus Minus', 'Correct header for Plus Minus Tabl
assert.strictEqual(onForGoal, 'Lineup for Goals', 'Correct header for Lineup Du
return [4 /*yield*/, driver.findElement(selenium_webdriver_1.By.className("btn |
case 52:
//log out of app by clicking Log out button
return [4 /*yield*/, (_a.sent()).click()];
case 53:
//Log out of app by clicking Log out button
_a.sent();
//should be brought back to main page
// check if signup element available to ensure page is back to root
return [4 /*yield*/, driver.findElement(selenium_webdriver_1.By.xpath("//a[@hre
case 54:
//should be brought back to main page
// check if signup element available to ensure page is back to root
_a.sent();
return [4 /*yield*/, driver.getCurrentUrl()];
case 55:
currentURL4 = _a.sent();
assert.strictEqual(currentURL4, 'http://2a246.yeg.rac.sh/');
return [2 /*return*/];
    }
  });
});
```

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